Recap

This capstone project was made to help get an understanding of what the market can be like and what the terms for the market are.

Original Timeline

1. polish and send off - Due: May 5, 2025

2. debug - Due: May 5, 2025

3. incorporate visuals - Due: May 5, 2025

4. smooth transitions - Due: April 28, 2025

5. integrate achievement tracking - Due: April 28, 2025

6. develop mini game 2 - Due: April 28, 2025

7. start the quizzes - Due: April 21, 2025

8. develop mini game 1 - Due: April 28, 2025

9. start UI: march 21st

10. Start Stock market sim: Due April 21st

Total hours estimated: 50

Total hours calculated: 53

Not completed tasks

- Database Login
  - This seemed to be my biggest struggle to integrate into the program.
- Achievements
  - Other tasks took too long and butted into the development of this task.

Reflection

This was a fun project to work on. Having more visual tools would have made the creative process way easier, but other than that roadblocks weren't a major problem. Along the way I also learned cool little tricks for the c# language and the form UI blocks.